

BERKELEY CITY COLLEGE
April 26, 2018
Curriculum Committee Agenda

Process Title	Discipline	Course Number	Full Course Title	Effective Term	Units	Hours	Grading	Prerequisites	Catalog Description	Top Code	Justification	List of Changes	DE Addendum	Notes
BCC Course New	MM/AN	510	Introduction to 3D Modeling	Fall 2018	0	2.5 hours lecture 1.5 hours laboratory	(P/NP, SP)		Introduction to 3D Modeling: Principles and techniques of digital modeling in polygons, NURBS, and subdivision surfaces; applications of textures, materials, and lighting to models; rendering with appropriate materials, lighting, and cameras.	0614.40	This course is part of a non-credit certificate of completion.	New Course CC date 4/26/18	DE	Approved
BCC Course New	MM/AN	511	3D Character Animation	Fall 2018	0	2.5 hours lecture 1.5 hours laboratory	(P/NP, SP)		Study and practice of creating the illusion of life through techniques of 3D Animation: Application of theory to practical scene work with an emphasis on movement and acting in animated characters.	0614.40	This course is part of a non-credit certificate of completion.	New Course CC date 4/26/18	DE	Approved
BCC Course New	MM/AN	512	Game Level Design	Fall 2018	0	2.5 hours lecture 1.5 hours laboratory	(P/NP, SP)		Creation of levels for games and simulations: Level design, architecture theory, concepts of critical path and flow, balancing, play testing, and storytelling.	0614.40	This course is part of a non-credit certificate of completion.	New Course CC date 4/26/18	DE	Approved
BCC Course New	MM/AN	550	Animation and Game Studio Practice	Fall 2018	0	4 hours laboratory	(P/NP, SP)		Animation and game studio practice: Individual instruction on the development of projects within the field of animation and game design.	0614.40	This course is part of a non-credit certificate of completion.	New Course CC date 4/26/18	DE	Approved
BCC - Course Update	MM/DI Formerly: MMART	040LB Formerly: 134LB	Intermediate Digital Printing Lab Formerly: Digital Printmaking II Lab	Fall 2018	1	4 hours laboratory	(GR or P/NP)	Corequisite(s): MM/DI 040B. Formerly: Corequisite(s): MMART 134B.	Practical training for development of multimedia skills presented in MM/DI 040B Not open for credit to students who have completed MMART 134LB. Formerly: Practical training for development of multimedia skills presented in MMART 134B.	0614.60	Part of Digital Imaging certificate. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Lecture/Lab Content 7. Methods of Instruction 8. Assignments 9. Student Assessment 10. Texts, Readings, and Materials	1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Lecture/Lab Content 7. Methods of Instruction 8. Assignments 9. Student Assessment 10. Texts, Readings, and Materials CC date 4/26/19		Approved

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BCC - Course Update	MM/DI Formerly: MMART	045A Formerly: 135A	Digital Printing Studio Practice I Formerly: Advanced Practices for Digital Printmaking I	Fall 2018	2	1.5 hours lecture 1.5 hours laboratory Formerly: 1 hour lecture, 3 hours laboratory	(GR or P/NP)	Corequisite(s): MM/DI 045LA. Formerly: Corequisite(s): MMART 135LA. Recommended Preparation: MMART 134B and 134LB or ART 046.	Project-based study of digital printmaking: Enhancing basic technological and visual skills; history and theory of printmaking; hands-on projects using advanced digital technologies; class critiques of projects; operation of digital printing technologies. Formerly: Project-based study of digital printmaking: Enhancing basic technological and visual skills; history and theory of printmaking; hands-on projects using advanced digital technologies; class critiques of projects; portfolio development; operation of digital printing technologies.	0614.60	To further develop students' ability in digital printmaking, via fostering creative ideas and their execution. Skills related to aesthetics of making digital prints as fine art will be emphasized. Advanced students need in-depth study with access to instructor and critiques in order to develop stronger portfolios for transfer to four-year art programs or for careers in art and digital imaging. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Hours 5. Requisites 6. Course Description 7. Student Performance Outcomes 8. Lecture/Lab Content 9. Methods of Instruction 10. Assignments 11. Student Assessment 12. Texts, Readings, and Materials 13. Student Learning Outcomes	1. Discipline 2. Course Number 3. Course Title 4. Hours 5. Requisites 6. Course Description 7. Student Performance Outcomes 8. Lecture/Lab Content 9. Methods of Instruction 10. Assignments 11. Student Assessment 12. Texts, Readings, and Materials 13. Student Learning Outcomes CC date 4/26/18		Approved
BCC - Course Update	MM/DI Formerly: MMART	045LA Formerly: 135LA	Digital Printing Studio Practice I Lab Formerly: Advanced Practices for Digital Printmaking I Lab	Fall 2018	1	4 hours laboratory	(GR or P/NP)	Corequisite(s): MM/DI 045A. Formerly: Corequisite(s): MMART 135A.	Practical training for development of multimedia skills presented in MM/DI 045A. Not open for credit to students who have completed MMART 135LA. Formerly: Practical training for development of multimedia skills presented in MMART 135A.	0614.60	To further develop students' ability in digital printmaking, via fostering creative ideas and their execution. Skills related to aesthetics of making digital prints as fine art will be emphasized. Advanced students need in-depth study with access to instructor and critiques in order to develop stronger portfolios for transfer to four-year art programs or for careers in art and digital imaging. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Student Performance Outcomes 7. Lecture/Lab Content 8. Methods of Instruction 9. Assignments 10. Student Assessment 11. Texts, Readings, and Materials 12. Student Learning Outcomes	1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Student Performance Outcomes 7. Lecture/Lab Content 8. Methods of Instruction 9. Assignments 10. Student Assessment 11. Texts, Readings, and Materials 12. Student Learning Outcomes CC date 4/26/18		Approved

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BCC - Course Update	MM/DI Formerly: MMART	045B Formerly: 135B	Digital Printing Studio Practice II Formerly: Advanced Practices for Digital Printmaking II	Fall 2018	2	1.5 hours lecture 1.5 hours laboratory	(GR or P/NP)	Corequisite(s): MM/DI 045LB. Recommended Preparation: MM/DI 045A. Formerly: Corequisite(s): MMART 135LB. Recommended Preparation: MMART 135A and 135LA.	Project-based study of digital printmaking; Advancing input and acquisition skills to realize artistic vision; history and theory of printmaking; hands-on projects using advanced digital technologies; class critiques of projects; portfolio development; operation of digital printing technologies. Not open for credit to students who have completed MMART 135B. Formerly: Project-based study of digital printmaking; Advancing input and acquisition skills to realize artistic vision; history and theory of printmaking; hands-on projects using advanced digital technologies; class critiques of projects; portfolio development; operation of digital printing technologies.	0614.60	Part of Digital Imaging degree. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Hours 5. Requisites 6. Course Description 7. Student Performance Outcomes 8. Lecture/Lab Content 9. Methods of Instruction 10. Assignments 11. Student Assessment 12. Texts, Readings, and Materials 13. Student Learning Outcomes	1. Discipline 2. Course Number 3. Course Title 4. Hours 5. Requisites 6. Course Description 7. Student Performance Outcomes 8. Lecture/Lab Content 9. Methods of Instruction 10. Assignments 11. Student Assessment 12. Texts, Readings, and Materials 13. Student Learning Outcomes CC date 4/26/18		Approved
BCC - Course Update	MM/DI Formerly: MMART	045LB Formerly: 135B	Digital Printing Studio Practice II Lab Formerly: Advanced Practices for Digital Printmaking II Lab	Fall 2018	1	4 hours laboratory	(GR or P/NP)	Corequisite(s): MM/DI 045B. Formerly: Corequisite(s): MMART 135B.	Practical training for development of multimedia skills presented in MM/DI 045B Not open for credit to students who have completed MMART 135LB. Formerly: Practical training for development of multimedia skills presented in MMART 135B.	0614.60	Provides lab experience for MM/DI 045B. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Student Performance Outcomes 7. Lecture/Lab Content 8. Methods of Instruction 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes	1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Student Performance Outcomes 7. Lecture/Lab Content 8. Methods of Instruction 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes CC date 4/26/18		Approved
BCC - Course Update	MM/DI Formerly: MMART	046A Formerly: 137	Large Scale Print Studio Practice I Formerly: Applications of Large Scale Print I	Fall 2018	2	1.5 hours lecture 1.5 hours laboratory	(GR or P/NP)	Corequisite(s): MM/DI 046LA. Recommended Preparation: MM/DI 040A. Formerly: Corequisite(s): MMART 137LA. Recommended Preparation: MMART 134A and 134LA.	Project-based study of large scale digital printmaking / projection files: Enhancing basic technological and visual skills; history and theory of printmaking; hands-on projects using advanced digital technologies; class critiques of projects; portfolio / files, development; operation of digital printing and projection technologies. Not open for credit to students who have completed MMART 137. Formerly: Project-based study of large scale digital printmaking / projection files: Enhancing basic technological and visual skills; history and theory of printmaking; hands-on projects using advanced digital technologies; class critiques of projects; portfolio / files, development; operation of digital printing and projection technologies. Demonstrate enhanced technological and visual skills using major bitmap imaging (Photoshop) software.	0614.60	Part of the Digital Imaging degree and certificates and will expand instruction in large-scale printing, projection, and installation. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Hours 5. Requisites 6. Course Description 7. Lecture/Lab Content 8. Methods of Instruction 9. Assignments 10. Student Assessment 11. Texts, Readings, and Materials 12. Student Learning Outcomes	1. Discipline 2. Course Number 3. Course Title 4. Hours 5. Requisites 6. Course Description 7. Lecture/Lab Content 8. Methods of Instruction 9. Assignments 10. Student Assessment 11. Texts, Readings, and Materials 12. Student Learning Outcomes CC date 4/26/18		Approved

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BCC - Course Update	MM/DI Formerly: MMART	046LA Formerly: 137LA	Large Scale Print Studio Practice I Lab Formerly: Applications of Large Scale Print I Lab	Fall 2018	1	4 hours laboratory	(GR or P/NP)	Corequisite(s): MM/DI 046A. Formerly: Corequisite(s): MMART 137A.	Practical training for development of multimedia skills presented in MM/DI 046A. Not open for credit to students who have completed MMART 137LA. Formerly: Practical training for development of multimedia skills presented in MMART 137A.	0614.60	Part of the Digital Imaging degrees and certificate and will expand instruction in large-scale printing, projection, and installation. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Lecture/Lab Content 7. Methods of Instruction 8. Student Assessment 9. Texts, Readings, and Materials 10. Student Learning Outcomes	1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Lecture/Lab Content 7. Methods of Instruction 8. Student Assessment 9. Texts, Readings, and Materials 10. Student Learning Outcomes CC date 4/26/18		Approved
BCC - Course Update	MM/DI Formerly: MMART	046B Formerly: 137B	Large Scale Print Studio Practice II Formerly: Applications of Large Scale Print II	Fall 2018	2	1.5 hours lecture 1.5 hours laboratory	(GR or P/NP)	Corequisite(s): MM/DI 046LB. Recommended Preparation: MM/DI 046A. Formerly: Corequisite(s): MMART 137LB. Prerequisite: MMART 137A and 137LA.	Project-based study of advanced practices for large scale print, projection, and installation: Enhancing basic technological and visual skills; advancing input and acquisition skills to realize an artistic vision. Not open for credit to students who have completed MMART 137B. Formerly: Project-based study of Advanced Practices for Large Scale Print / Projection / Installation: Enhancing basic technological and visual skills. Advancing input and acquisition skills to realize artistic vision.	0614.60	Part of the Digital Imaging degrees and certificate and will expand instruction in large-scale printing, projection, and installation. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Hours 5. Requisites 6. Course Description 7. Lecture/Lab Content 8. Methods of Instruction 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes	1. Discipline 2. Course Number 3. Course Title 4. Hours 5. Requisites 6. Course Description 7. Lecture/Lab Content 8. Methods of Instruction 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes CC date 4/26/18		Approved
BCC - Course Update	MM/DI Formerly: MMART	046LB Formerly: 137LB	Large Scale Print Studio Practice II Lab Formerly: Applications of Large Scale Print II Lab	Fall 2018	1	4 hours laboratory	(GR or P/NP)	Corequisite(s): MM/DI 046B. Formerly: Corequisite(s): MMART 137B. Prerequisite: MMART 137A and 137LA.	Practical training for development of multimedia skills presented in MM/DI 046B. Not open for credit to students who have completed MMART 137LB. Formerly: Practical training for development of multimedia skills presented in MMART 137B.	0614.60	Part of the Digital Imaging degrees and certificate and will expand instruction in large-scale printing, projection, and installation. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Student Performance Outcomes 7. Lecture/Lab Content 8. Methods of Instruction 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes	1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Student Performance Outcomes 7. Lecture/Lab Content 8. Methods of Instruction 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes CC date 4/26/18		Approved

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BCC - Course Update	MM/MW Formerly: MMART	001A Formerly: 164	Introduction to Web Design	Fall 2018	2	1.5 hours lecture 1.5 hours lab	(GR or P/NP)	Corequisite: MM/MW 001A Formerly: Corequisite: MMART 164L	Introduction to web design: HTML5, CSS3, CSS Grid Architectures, and Responsive Design for designing a portfolio and expressing an online voice. Not open for credit to students who have completed MMART 164. Formerly: Foundations of Web Development: Building a business, expressing your online voice and identity, and designing portfolios using HTML, CSS, and Content Management Systems (such as WordPress).	0614.30	Satisfies requirement for A.A. in Multimedia Arts. Course update with the following changes: 1. Discipline 2. Course Number 3. Requisites 4. Course Description 5. Lecture/Lab Content 6. Methods of Instruction 7. Assignments 8. Student Assessment 9. Texts, Readings, and Materials 10. Student Learning Outcomes	1. Discipline 2. Course Number 3. Requisites 4. Course Description 5. Lecture/Lab Content 6. Methods of Instruction 7. Assignments 8. Student Assessment 9. Texts, Readings, and Materials 10. Student Learning Outcomes CC date 4/26/18	DE	Approved
BCC - Course Update	MM/MW Formerly: MMART	001LA Formerly: 164L	Introduction to Web Design Lab	Fall 2018	1	4 hours laboratory	(GR or P/NP)	Corequisite: MM/MW 001A Formerly: Corequisite: MMART 164	Practical training for development of multimedia skills presented in MM/MW 001A. Not open for credit to students who have completed MMART 164LA. Formerly: Practical training for development of multimedia skills presented in MMART 164.	0614.30	Part of Multimedia degrees. Course update with the following changes: 1. Discipline 2. Course Number 3. Requisites 4. Course Description 5. Student Performance Objectives 6. Lecture/Lab Content 7. Methods of Instruction 8. Assignments 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes	1. Discipline 2. Course Number 3. Requisites 4. Course Description 5. Student Performance Objectives 6. Lecture/Lab Content 7. Methods of Instruction 8. Assignments 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes CC date 4/26/18	DE	Approved
BCC - Course Update	MM/MW Formerly: MMART	002 Formerly: 165	Fundamentals of Graphic Visualization	Fall 2018	2	1.5 hours lecture 1.5 hours lab	(GR or P/NP)	Corequisite: MM/MW 002L Formerly: Corequisite: MMART 165L	Graphic visualization: Professional design theory; tools and techniques to design compelling visual content, make decisions with data, apply industry tools, and articulate meaning with design. Not open for credit to students who have completed MMART 165. Formerly: Analysis and development of graphic visualization: Basic principles, attributes, and elements of design, including the relationships among production methods, materials, and data sets.	0614.30	Satisfies requirements for Multimedia A.A.s. Course update with the following changes: 1. Discipline 2. Course Number 3. Requisites 4. Course Description 5. Lecture/Lab Content 6. Methods of Instruction 7. Assignments 8. Student Assessment 9. Student Learning Outcomes	1. Discipline 2. Course Number 3. Requisites 4. Course Description 5. Lecture/Lab Content 6. Methods of Instruction 7. Assignments 8. Student Assessment 9. Student Learning Outcomes CC date 4/26/18	DE	Approved

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BCC - Course Update	MM/MW Formerly: MMART	002L Formerly: 165L	Fundamentals of Graphic Visualization Lab	Fall 2018	1	4 hours laboratory	(GR or P/NP)	Corequisite: MM/MW 002. Formerly: Corequisite: MMART 165	Practical training for development of multimedia skills presented in MM/MW 001. Not open for credit to students who have completed MMART 165L. Formerly: Practical training for development of multimedia skills presented in MMART 165.	0614.30	Part of Multimedia degrees. Course update with the following changes: 1. Discipline 2. Course Number 3. Requisites 4. Course Description 5. Student Performance Objectives 6. Lecture/Lab Content 7. Methods of Instruction 8. Assignments 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes	1. Discipline 2. Course Number 3. Requisites 4. Course Description 5. Student Performance Objectives 6. Lecture/Lab Content 7. Methods of Instruction 8. Assignments 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes CC date 4/26/18	DE	Approved
BCC - Course Update	MM/MW Formerly: MMART	004A Formerly: 169	Social Media Marketing and Data Analytics Formerly: Social & Emergent Media	Fall 2018	2	1.5 hours lecture 1.5 hours lab	(GR or P/NP)	Corequisite: MM/MW 004LA. Formerly: Corequisite: MMART 169L Recommended Preparation: MMART 164.	Social media marketing: Apply dynamics of online content delivery to motivate and analyze consumer interest, develop a digital marketing ecosystem and integrate content creation tools, brand strategies, consumer interactions, and media analytics. Not open for credit to students who have completed MMART 169. Formerly: Dynamics of online content delivery to motivate consumer interest: Social Media Networks, content creation tools, advertising, marketing, brand strategies, consumer interactions, and monitoring of media analytics.	0614.30	Part of Multimedia degrees. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Lecture/Lab Content 7. Methods of Instruction 8. Assignments 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes	1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Lecture/Lab Content 7. Methods of Instruction 8. Assignments 9. Student Assessment 10. Texts, Readings, and Materials 11. Student Learning Outcomes CC date 4/26/18	DE	Approved
BCC - Course Update	MM/VI Formerly: MMART	009A Formerly: 141A	Video Production I: Introduction to Video Formerly: Video Production I	Fall 2018	4 Formerly: 3	3 hours lecture, 4 hours laboratory	(GR or P/NP)	Recommended Preparation: MMART 110	Theory and practice of shooting video in studio and field environments: Terminology, set-etiquette, composition and editing techniques, camera operation, portable lighting, and audio recording; aesthetics and fundamentals of producing a video project from a script, postproduction specifications, and exhibition/distribution. Not open for credit to students who have completed MMART 141A. Formerly: Theory and practice of shooting video in studio and field environments: Recording formats and mechanics, basic cinematography styles and techniques, lighting, sound-recording; planning shoots with scripts, directorial guidance, and postproduction specifications. Not open for credit to students who have completed or are currently enrolled in MMART 151A.	0612.20	Teaches video production skills and concepts specifically applied to the multimedia field. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Units 5. Hours 6. Course Description 7. Student Performance Outcomes 8. Lecture/Lab Content 9. Methods of Instruction 10. Assignments 11. Student Assessment 12. Texts, Readings, and Materials 13. Student Learning Outcomes	1. Discipline 2. Course Number 3. Course Title 4. Units 5. Hours 6. Course Description 7. Student Performance Outcomes 8. Lecture/Lab Content 9. Methods of Instruction 10. Assignments 11. Student Assessment 12. Texts, Readings, and Materials 13. Student Learning Outcomes CC date 4/26/18		Approved

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BCC - Course Update	MMART	001 Formerly: 199	Design Thinking Formerly: Multimedia Special Projects	Fall 2018	3	2.5 hours lecture 1.5 hours laboratory Formerly: 1.5 hours lecture and 4.5 hours laboratory	(GR or P/NP)	None Formerly: Recommended Preparation: MMART 130 and 130L	Design thinking: Building a design research process; problem solving, building prototypes, and creating viable design solutions using ethnography, visualization, storytelling, and experimentation. Not open for credit to students who have completed MMART 199. Formerly: Collaborative project-based study of different multimedia specializations combined to produce a multimedia product or event: digital video documentary, animation short, video or/and animation virtual reality project, creation of augmented reality product, public service commercial, public access television program, interactive online / game projects, digital art exhibit, video festival or other related new media.	0614.00	This course is developed as part of the foundation for multimedia programs. The advisory committee recommended this as a foundation course to build problem-solving and fast prototyping methods as well as developing soft skills for the workforce. Course update with the following changes: 1. Course Number 2. Course Title 3. Hours 4. Requisites 5. Course Description 6. Student Performance Outcomes 7. Lecture/Lab Content 8. Methods of Instruction 9. Assignments 10. Student Assessment 11. Texts, Readings, and Materials 12. Student Learning Outcomes	1. Course Number 2. Course Title 3. Hours 4. Requisites 5. Course Description 6. Student Performance Outcomes 7. Lecture/Lab Content 8. Methods of Instruction 9. Assignments 10. Student Assessment 11. Texts, Readings, and Materials 12. Student Learning Outcomes CC date 4/26/18	DE	Approved
BCC - Course Update	MMART	003 Formerly: 130	Introduction to Digital Art	Fall 2018	3 Formerly : 2	2.5 hours lecture 1.5 hours laboratory Formerly: 1.5 hours lecture and 1.5 hours laboratory	(GR or P/NP)	None Formerly: Corequisite: 130L. Recommended Preparation: ART 046	Introduction to Digital Art: Fundamental concepts, practices, and theories of digital art production, integration of traditional design, color, and compositional principles with contemporary digital tools such as scanned resources, vector drawing, bitmap painting, and rendering from 3-D models. Not open for credit to students who have completed MMART 130. Introduction to fundamental concepts, practices, and theories of digital art production: Integration of traditional design, color, and compositional principles with contemporary digital tools such as scanned resources, vector drawing, bitmap painting, and rendering from 3-D models.	0614.40 Formerly: 0614.60	Part of A.A. degrees and Certificates in Multimedia Arts. Course update with the following changes: 1. Course Number 2. Units 3. Hours 4. Requisites 5. Course Description 6. TOP Code 7. Lecture/Lab Content 8. Methods of Instruction 9. Assignments 10. Student Assessment 11. Texts, Readings, and Materials 12. Student Learning Outcomes	1. Course Number 2. Units 3. Hours 4. Requisites 5. Course Description 6. TOP Code 7. Lecture/Lab Content 8. Methods of Instruction 9. Assignments 10. Student Assessment 11. Texts, Readings, and Materials 12. Student Learning Outcomes CC date 4/26/18		Approved

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BCC - Course Update	MMART	005A Formerly: 152A	Introduction to Motion Graphics Formerly: Motion Graphics/After Effects I	Fall 2018	3 Formerly : 2	2.5 hours lecture 1.5 hours laboratory Formerly: 1.5 hours lecture and 1.5 hours laboratory	(GR or P/NP)	Recommended Preparation: MMART 110 Formerly: Corequisite(s): MMART 152LA. Recommended Preparation: MMART 130 or 130L and 150A or 150LA and 200.	Introduction to motion graphics and 2D animation for the current industry standards: Importing source files including photographs, illustrations, video clips and 3D animation; compositing source imagery, keyframing, animating, and effects; compression and outputting for video and web; critical discussion and assessment of work on technical, aesthetic, conceptual, and philosophical level. Not open for credit to students who have completed MMART 152A. Formerly: Introduction to motion graphics and 2D animation for the current industry standards: Importing source files including photographs, illustrations, video clips and 3D animation; compositing source imagery, keyframing, animating, and effects; compression and outputting for video and web; critical discussion and assessment of work on technical, aesthetic, conceptual, and philosophical level.	0614.10	Part of A.A. degrees and Certificates in Multimedia Arts. Course update with the following changes: 1. Course Number 2. Course Title 3. Units 4. Hours 5. Requisites 6. Course Description 7. Student Performance Outcomes 8. Lecture/Lab Content 9. Methods of Instruction 10. Assignments 11. Student Assessment 12. Texts, Readings, and Materials 13. Student Learning Outcomes	1. Course Number 2. Course Title 3. Units 4. Hours 5. Requisites 6. Course Description 7. Student Performance Outcomes 8. Lecture/Lab Content 9. Methods of Instruction 10. Assignments 11. Student Assessment 12. Texts, Readings, and Materials 13. Student Learning Outcomes CC date 4/26/18		Approved
BCC - Course Update	MMART	005B Formerly: 152B	Intermediate Motion Graphics Formerly: Motion Graphics / After Effects II	Fall 2018	3 Formerly : 2	2.5 hours lecture 1.5 hours laboratory Formerly: 1.5 hours lecture and 1.5 hours laboratory	(GR or P/NP)	Recommended Preparation: MMART 152A Formerly: Corequisite(s): MMART 152LB. Recommended Preparation: MMART 152A or 152LA.	Intermediate motion graphics and 2D animation for the current industry standards: Compositing source imagery, keyframing, animating, and effects; compression and outputting for video and web; critical discussion and assessment of work on technical, aesthetic, conceptual, and philosophical levels. Not open for credit to students who have completed MMART 152B. Formerly: Intermediate motion graphics and 2D animation for the current industry standards: Compositing source imagery, keyframing, animating, and effects; compression and outputting for video and web; critical discussion and assessment of work on technical, aesthetic, conceptual, and philosophical level.	0614.10	Part of Motion Graphics certificate. Course update with the following changes: 1. Course Number 2. Course Title 3. Units 4. Hours 5. Requisites 6. Course Description 7. Student Performance Outcomes 8. Lecture/Lab Content 9. Methods of Instruction 10. Assignments 11. Student Assessment 12. Texts, Readings, and Materials 13. Student Learning Outcomes	1. Course Number 2. Course Title 3. Units 4. Hours 5. Requisites 6. Course Description 7. Student Performance Outcomes 8. Lecture/Lab Content 9. Methods of Instruction 10. Assignments 11. Student Assessment 12. Texts, Readings, and Materials 13. Student Learning Outcomes CC date 4/26/18		Approved
BCC- Course Update	MMART	110	Scriptwriting and Storyboarding Formerly: Scriptwriting and Storyboarding I	Fall 2018	3	3 hours lecture	(GR or P/NP)		Introduction to storytelling as an art: Pre-production planning for linear and interactive multimedia; development of treatments, scripts and storyboards; organization of drama through effective pacing and design.	0614.00	Part of A.A. degrees and Certificates in Multimedia Arts. Course update with the following changes: 1. Course Title 2. Methods of Instruction 3. Student Assessment 4. Texts, Readings, and Materials 5. Student Learning Outcomes	1. Course Title 2. Methods of Instruction 3. Student Assessment 4. Texts, Readings, and Materials 5. Student Learning Outcomes CC date 4/26/18	DE	Approved

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Process Title	Discipline	Course Number	Full Course Title	Effective Term	Units	Hours	Grading	Prerequisites	Catalog Description	Top Code	Justification	List of Changes	DE Addendum	Notes
BCC- Course Update	MMART Formerly: COPED	468 Formerly: 468B	Occupational Work Experience in Multimedia Arts	Fall 2018	1.000 - 4.000	3.43 - 17.15 hours laboratory Formerly: 0-4 lecture, 0-12 hours laboratory	(GR or P/NP)		Supervised employment at off-site locations. A student may earn a maximum of 16 units through general and occupational work experience courses combined. Such courses may be repeated any number of times until the maximum of 16 units is earned. Formerly: Supervised employment providing opportunities to become a productive, responsible individual and to extend learning in a chosen occupational field.	0614.10	Provides an opportunity as outlined in Title V for working students to earn academic credit for employment relating to their educational or career goals. Course update with the following changes: 1. Discipline 2. Course Number 3. Hours 4. Course Description 5. Student Performance Outcomes 6. Lecture/Lab Content 7. Methods of Instruction 8. Student Assessment 9. Student Learning Outcomes	1. Discipline 2. Course Number 3. Hours 4. Course Description 5. Student Performance Outcomes 6. Lecture/Lab Content 7. Methods of Instruction 8. Student Assessment 9. Student Learning Outcomes CC date 4/26/18	DE	Approved with updates to course description as shown here.
BCC Course New	MM/AN	019	Character Design and Model Construction	Fall 2018	3	2 hours lecture, 4 hours laboratory	(GR or P/NP)		Character design and model construction: Creation of dynamic 3D character models from conceptual Sketches and model sheets to 3D forms using real-world materials as used in animation and gaming to pre-visualize 3D designs in a physical form.	0614.40	Hands on Modeling techniques will improve the output of the 3D modeling certificate allowing students to explore hands on character development and transfer skills to the creation of 3D Modeling skills in Maya and Zbrush.	New Course CC date 4/26/18		Approved
BCC - Course Update	MM/MW Formerly: MMART	004LA Formerly: 169L	Social Media Marketing and Data Analytics Lab Formerly: Social & Emergent Media Lab	Fall 2018	1	4 hours laboratory	(GR or P/NP)	Corequisite: MM/MW 004A. Formerly: Corequisite: MMART 169. Recommended Preparation: MMART 164.	Practical training for development of multimedia skills presented in MM/MW 004A. Not open for credit to students who have completed MMART 169L. Formerly: Practical training for development of multimedia skills presented in MMART 169.	0614.30	Part of Multimedia degrees. Course update with the following changes: 1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Student Performance Objectives 7. Lecture/Lab Content 8. Methods of Instruction 9. Assignments 10. Student Assessment 11. Texts, Readings, and Materials 12. Student Learning Outcomes	1. Discipline 2. Course Number 3. Course Title 4. Requisites 5. Course Description 6. Student Performance Objectives 7. Lecture/Lab Content 8. Methods of Instruction 9. Assignments 10. Student Assessment 11. Texts, Readings, and Materials 12. Student Learning Outcomes CC date 4/26/18	DE	Approved

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College	Proposal Type	Program Title	Award Type	Effective Term	Discipline	Top Code	Justification/ List of changes	Curriculum Approval Date	Action
BCC	New Program	Introduction to Animation and Game Design	CP2: Certificate of Completion	Fall 2018	MM/AN	0614.20	New Program. The Certificate will prepare students with key Animation, Modelling and level design skills necessary for employment and enrichment.	4/26/18	Approved
BCC	New Program	Character Design and 3D Modeling	Certificate of Proficiency	Fall 2018	MM/AN	0614.20	New Program. There is a high need for students with a strong 3D Modeling skills in the area of animation, game development and simulation. This certificate will prepare students for employment.	4/26/18	Approved
BCC	PROGRAM UPDATE	Multimedia Arts - Animation and Game Design	A.A. degree	Fall 2018	MM/AN	0614.40	1. Subject 2. Description 3. Changing old courses to new courses 4. ILOs 5. PLOs	4/26/18	Approved
BCC	PROGRAM UPDATE	Multimedia Arts -Digital Imaging	A.A. degree	Fall 2018	MM/DI	0614.10	1. Subject 2. Description 3. Program Title 4. Changing old courses to new courses	4/26/18	Approved
BCC	PROGRAM UPDATE	Animation Level I	Certificate of Achievement	Fall 2018	MM/AN	0614.40	1. Subject 2. Description 3. Changing old courses to new courses 4. ILOs 5. PLOs	4/26/18	Approved
BCC	PROGRAM UPDATE	Animation Level II	Certificate of Achievement	Fall 2018	MM/AN	0614.40	1. Subject 2. Description 3. Changing old courses to new courses	4/26/18	Approved
BCC	PROGRAM UPDATE	Game Design Level I	Certificate of Achievement	Fall 2018	MM/AN	0614.20	1. Subject 2. Description 3. Changing old courses to new courses	4/26/18	Approved
BCC	PROGRAM UPDATE	Game Design Level II	Certificate of Achievement	Fall 2018	MM/AN	0614.20	1. Subject 2. Description 3. Changing old courses to new courses	4/26/18	Approved
BCC	PROGRAM UPDATE	Digital Imaging: Digital Printmaking	Certificate of Achievement	Fall 2018	MM/DI	0614.10	1. Subject 2. Description 3. Program Title 4. Changing old courses to new courses	4/26/18	Approved

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College	Proposal Type	Program Title	Award Type	Effective Term	Discipline	Top Code	Justification/ List of changes	Curriculum Approval Date	Action
BCC	PROGRAM UPDATE	Digital Imaging: Illustration	Certificate of Achievement	Fall 2018	MM/DI	0614.10	1. Subject 2. Description 3. Program Title 5. Program type to Certificate of Achievement from Proficiency 4. Changing old courses to new courses 5. PLOs	4/26/18	Approved
BCC	PROGRAM UPDATE	Multimedia Arts Core	Certificate of Achievement	Fall 2018	MMART	0614.00	1. Subject 2. Description 3. Changing old courses to new courses	4/26/18	Approved
BCC	PROGRAM DEACTIVATION	Advanced Windows Desktop	A.S. Degree	Fall 2018	CIS	0708.10	CIS will be undergoing significant revisions of courses, including some deactivations, updates, and a change to CS (Computer Science). It will not be possible to earn the degree or certificates during that time. After all changes are made, new programs will be submitted.	4/26/18	Approved
BCC	PROGRAM DEACTIVATION	Advanced Windows Desktop	Certificate of Proficiency	Fall 2018	CIS	0708.10	CIS will be undergoing significant revisions of courses, including some deactivations, updates, and a change to CS (Computer Science). It will not be possible to earn the degree or certificates during that time. After all changes are made, new programs will be submitted.	4/26/18	Approved
BCC	PROGRAM DEACTIVATION	Advanced Windows Desktop	Certificate of Achievement	Fall 2018	CIS	0708.10	CIS will be undergoing significant revisions of courses, including some deactivations, updates, and a change to CS (Computer Science). It will not be possible to earn the degree or certificates during that time. After all changes are made, new programs will be submitted.	4/26/18	Approved
BCC	PROGRAM DEACTIVATION	Associate In Arts Degree In History For Transfer	A.A.-T Degree	Fall 2018	HIST	2205.00	This program did not become historical when a revised program was activated. Meta clean up only.	4/26/18	Approved