Process Title	Discipline	Course Number	Full Course Title	Effective Term	Units	Hours	Grading	Prerequisi tes	Catalog Description	Top Code	Justification	List of Changes	DE Add endu m	Action
BCC New Course	MMART	117	Introduction to Desktop Publishing	Fall 2016	2	1.5 hours lecture, 1.5 hours laboratory	(GR or P/NP)	e: MMART 117L.	Not open for credit to students who have completed or are currently enrolled in MMART 228C. Introduction to the use of page- layout software: Basics of page layout, font selection and formatting, setting defaults, text and graphic placement, graphic scanning, and laser printing. This course utilizes industry standard software, such as InDesign.	0614.50	Formerly MMART 228C. Increase in units necessitates change in number. Desktop publishing is a necessary and required skill for graphic design and digital imaging.	New course.		Approved
BCC New Course	MMART	117L	Introduction to Desktop Publishing Lab	Fall 2016	1	4 hours laboratory	(GR or P/NP)	e: MMART	Practical training for development of multimedia skills presented in MMART 117.	0614.50	This course is the Lab component for MMART 117 and allows students the time to practice the skills and knowledge acquired in lecture course.	New course.		Approved
BCC New Course	MMART	189	Introduction to 3D Character Animation	Fall 2016	3	2 hours lecture, 4 hours laboratory	(GR or P/NP)	nded Preparati on:	Study and practice of creating the illusion of life through the techniques of 3D Animation: Application of theory to practical scene work with emphasis on movement and acting in animated characters.	0614.40	This course is designed to complement the 3D Animation course sequence to allow students to explore character animation as it pertains to 3D. There are a number of jobs listed for character animation in Animation and game design industries. Based on industry data, training in this subject will provide jobs to fill an increasing demand of 15.2% from 2008-2018. The Advisory board for Animation requested that we add this course in order to have a well rounded student graduate from the program.	New course.		Approved

Process Title	Discipline	Course Number	Full Course Title	Effective Term	Units	Hours	Grading	Prerequisi tes	Catalog Description	Top Code	Justification	List of Changes	DE Add endu m	Action
BCC Course Changes in Catalog Info	MMART	191	3D Modeling for Animation & Game Design	Fall 2016	3	2 hours lecture, 4 hours laboratory	(GR or P/NP)	nded Preparati on: MMART 177, 177L, and MMART	3D Modeling: Principles and practices of modeling in polygons, NURBS, and subdivision surfaces; applications of textures, materials, and lighting to models; rendering with appropriate materials, lighting and cameras.	0614.40	Satisfies requirement for A.A. and Certificate in Multimedia Arts with a Specialization in Animation.	New course.		Approved
BCC Course - Reactivation	MMART	1118	Narrative Scriptwriting II	Fall 2016	3	3 hours lecture	(GR or P/NP)	te: MMART 111A.	Advanced workshop in revising and completing a professional- level narrative script: Critique and discussion of individual student scripts; revision and review, professional screenplay and film analysis; dissection of complex narrative elements such as voice, character, pacing; agent and producer pitch and strategy sessions.		There is a student demand for this course to be reactivated.	Course Reactivation 1. TOP Code 2. Methods of Instruction 3. Removed MMART 101 as prerequisite		Approved
BCC Course Changes in Catalog Info	MATH	013	Introduction to Statistics	Fall 2016	4	4 hours lecture	(GR)	te: MATH 203 or 206 or 211D.	Introduction to the theory and practice of statistics: Collecting data: Sampling, observational and experimental studies. Organizing data: Univariate and bivariate tables and graphs, histograms. Describing data: Measures of location, spread, and correlation. Theory: Probability,random variables; binomial and normal distributions. Drawing conclusions from data: Confidence intervals, hypothesis testing, z-tests, t- tests, and chi-square tests; one- way analysis of variance. Regression and nonparametric methods.		Satisfies the General Education Analytical Thinking requirement for Associate Degree. Partially satisfies mathematics requirement of the AA degree with a major in mathematics. Satisfies the quantitative reasoning component required for transfer to UC, CSU, and some independent four year colleges. Update to add MATH 206 to the list of prerequisites	2. Student Assessment 3. Texts, Readings,		Approved

Process Title	Discipline	Course Number	Full Course Title	Effective Term	Units	Hours	Grading	Prerequisi tes	Catalog Description	Top Code	Justification	List of Changes	DE Add endu m	Action
BCC Course Deactivation	HIST	005	History of Mexico	Fall 2016							There are no current plans to offer this course.	Permanent deactivation. The course was not a part of any programs.		Tabled
BCC Course Deactivation	HIST	017	History of the Mexican- American	Fall 2016							There are no current plans to offer this course.	Permanent deactivation. The course was not a part of any programs.		Tabled

College	Proposal Type	Program Title	Award	Effective	Тор	Justification/ List of changes	Curriculum Approval	CIPD
			Туре	Term	Code		Date	Action
Berkeley City College	Program Modification	History	Associat e in Arts for Transfer		2205.00	The program requirements were updated to reflect current curriculum offerings. Under List B, the following courses were added: HIST 1, 21, 31, na dthe following courses were deleted: HIST 31, POSCI 12, and SPAN 1A. Under List C, the following courses were added, ART 1, ETHST 1, and WS 1, and the following courses were deleted: HIST 21 and POSCI 20.		